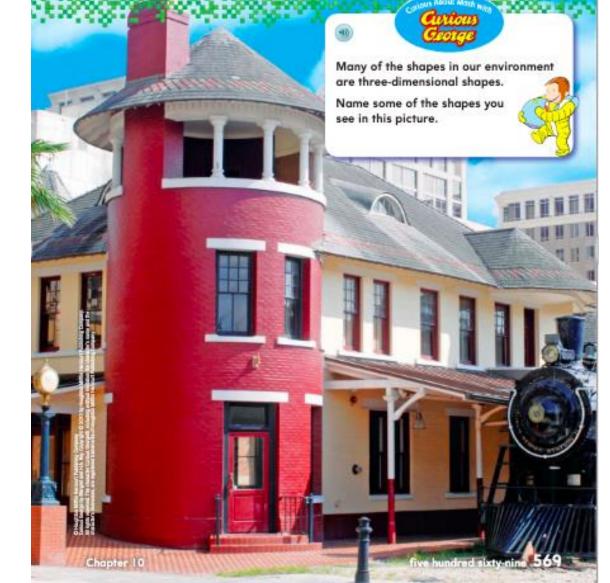
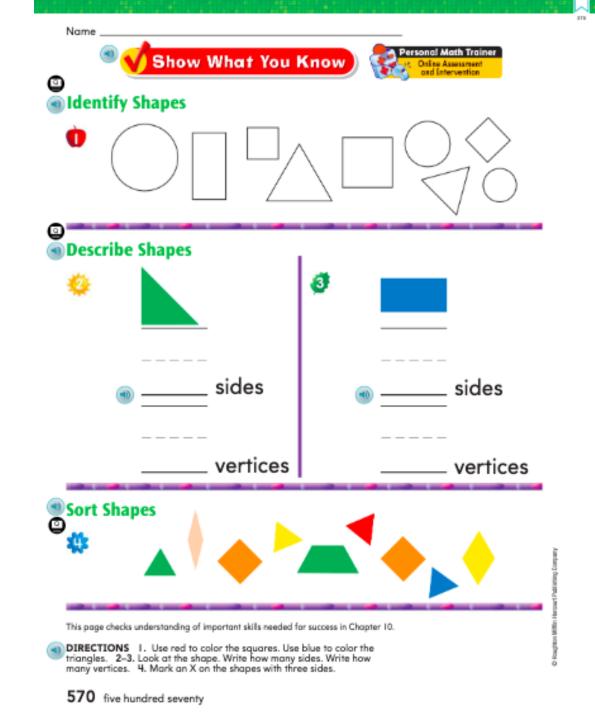
## Identify and Describe Three-Dimensional Shapes

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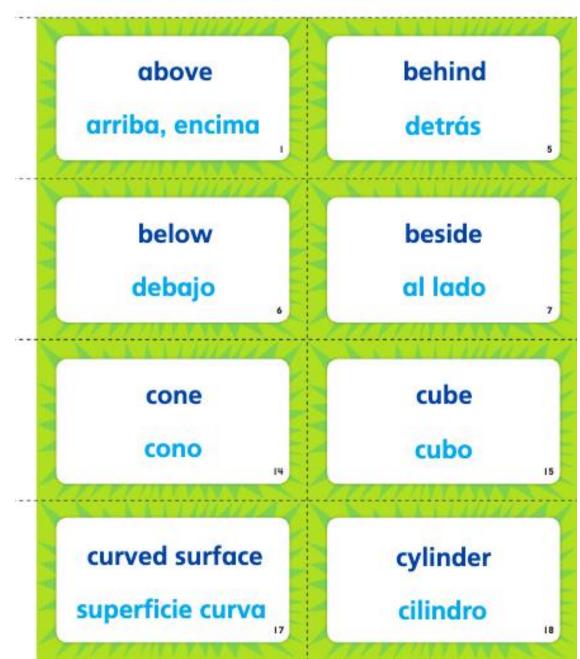
Chapter 10

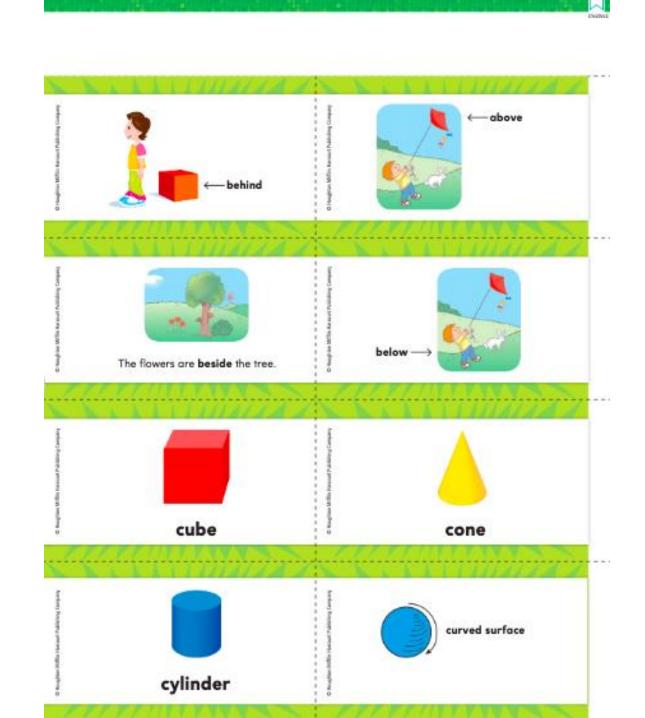
five hundred seventy-one 571



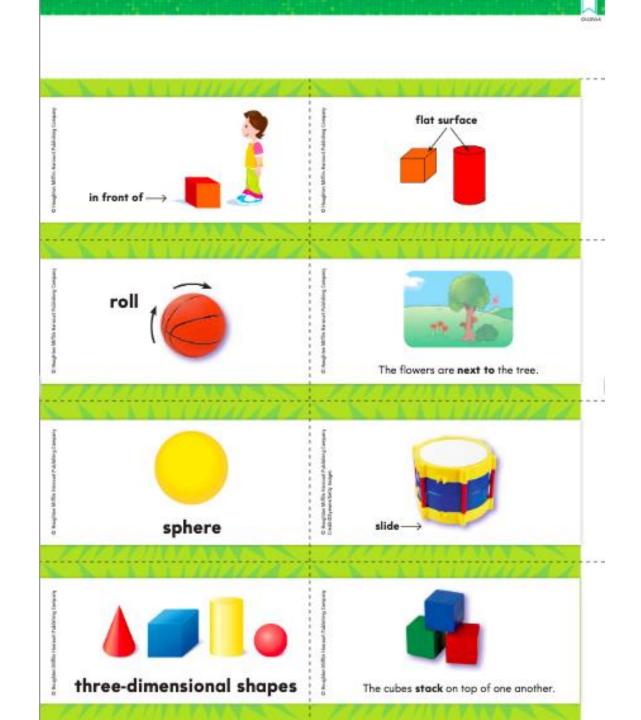
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#### **Chapter 10 Vocabulary**









Going Places with GOMATH! Words

# Picture It

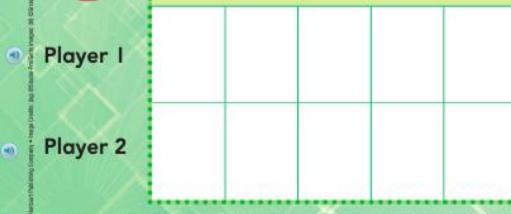
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ITTA

Game

### Secret Words



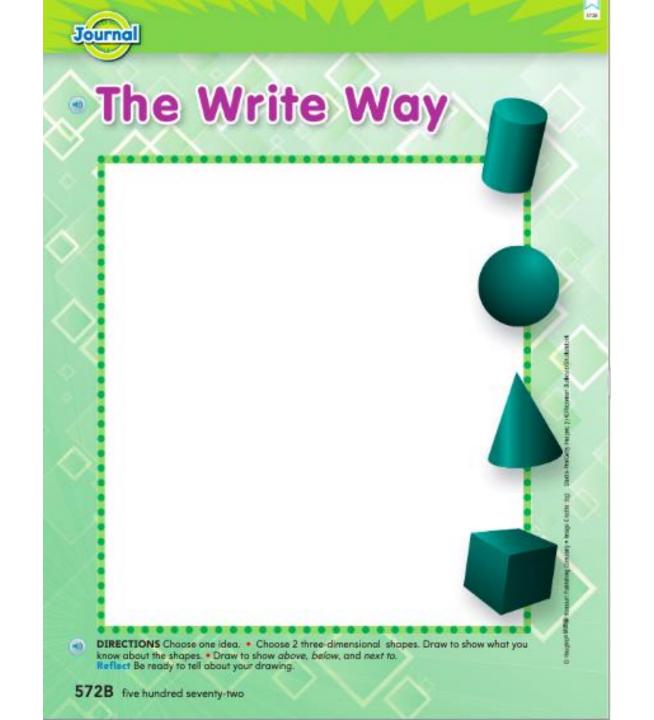
**DIRECTIONS** Players take turns. A player chooses a secret word from the Word Box and then sets the timer. The player draws pictures to give hints about the secret word. If the other player guesses the secret word before time runs out, he or she puts a counter in the chart. The first player who has counters in all his or her baxes is the winner.

MATERIALS timer, drawing paper, two-color counters for each player

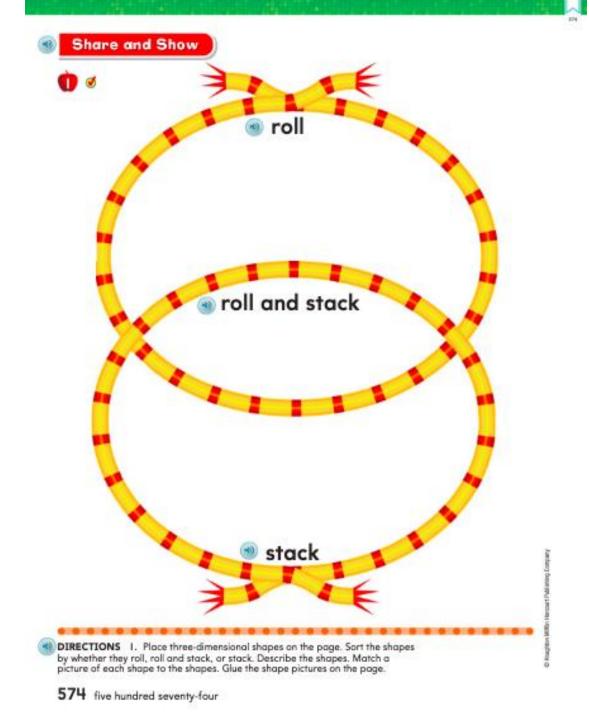
Chapter 10

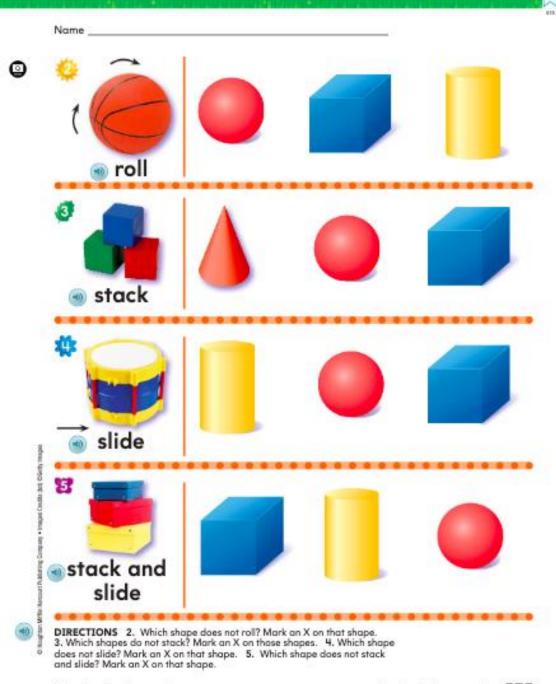
1

five hundred seventy-two 572A

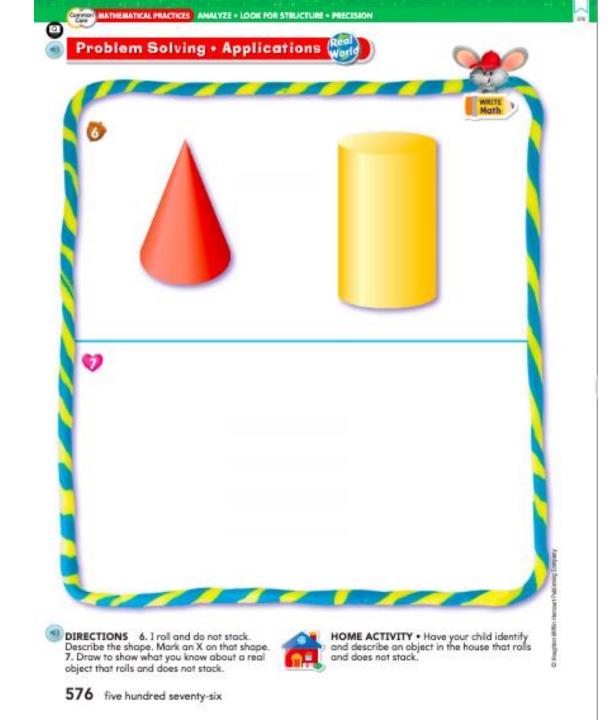


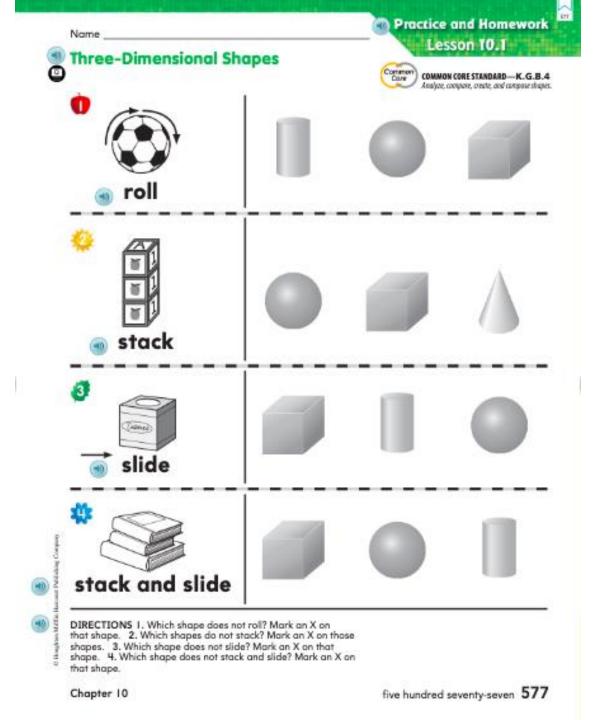


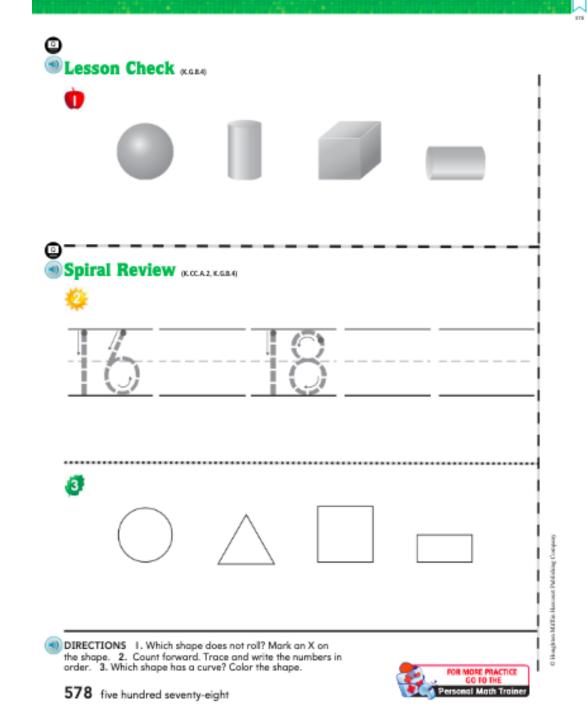


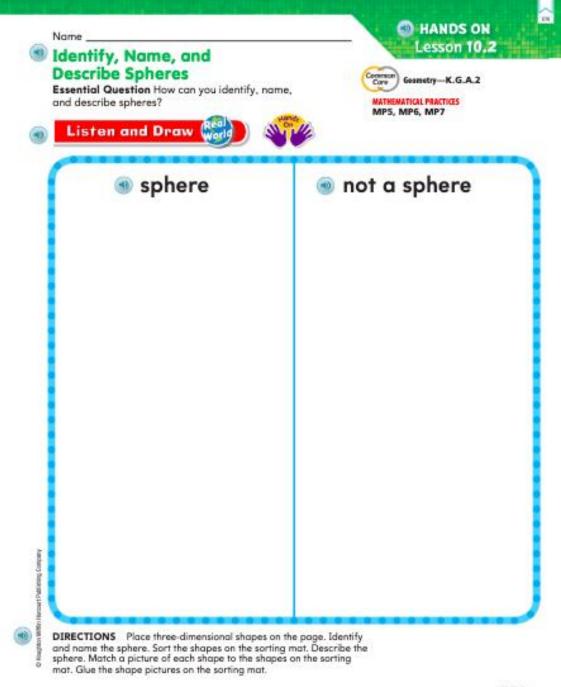


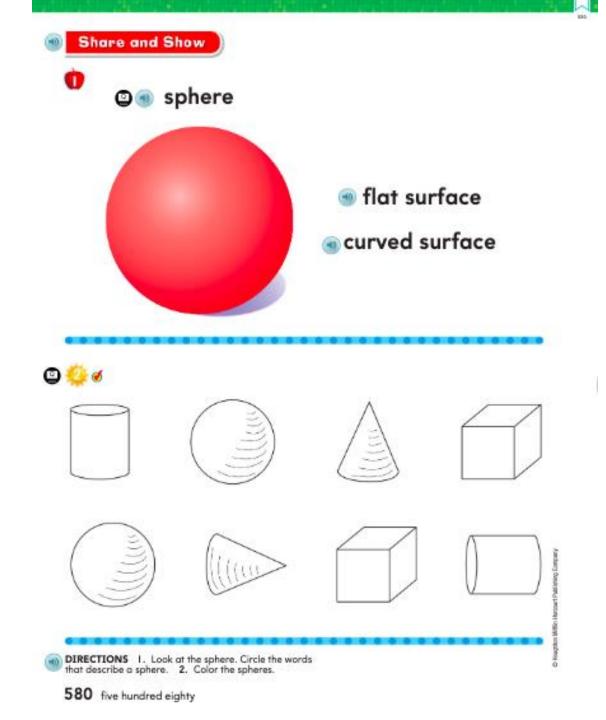
Chapter 10 + Lesson 1

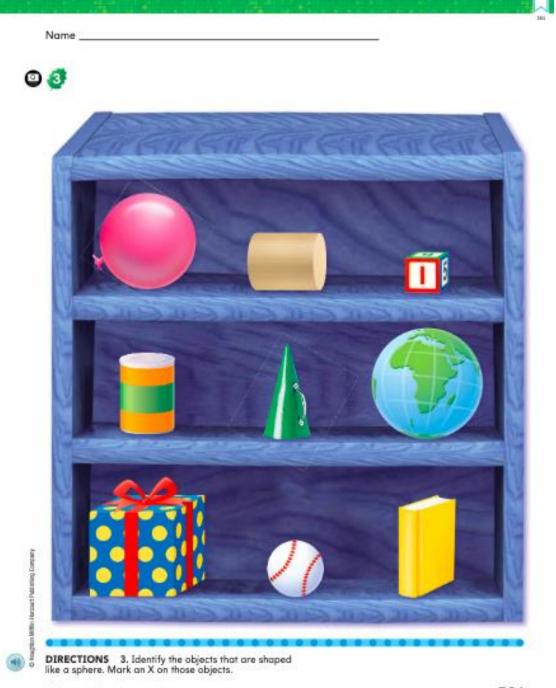




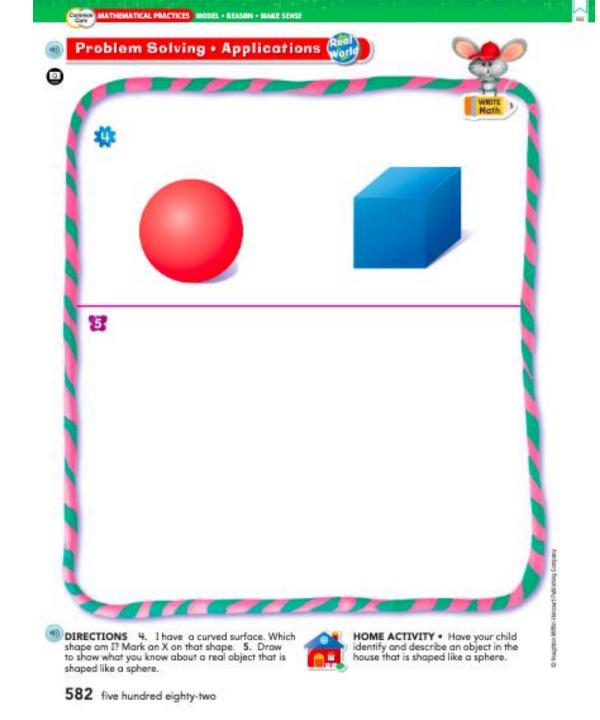


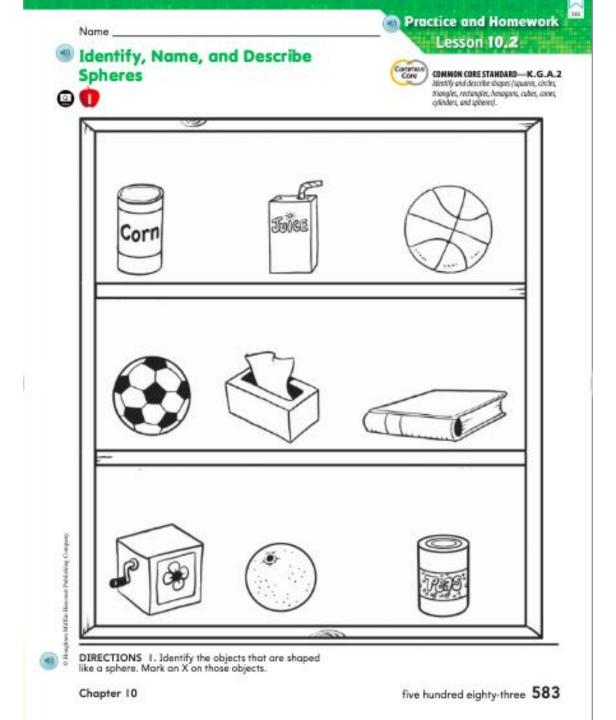


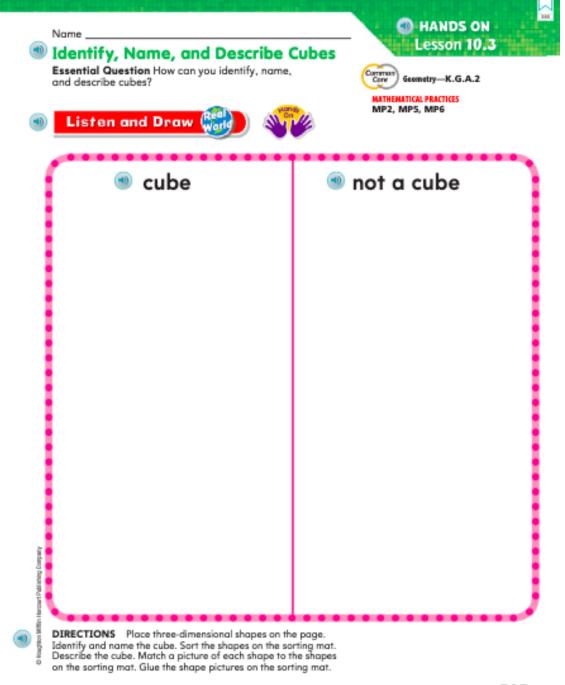




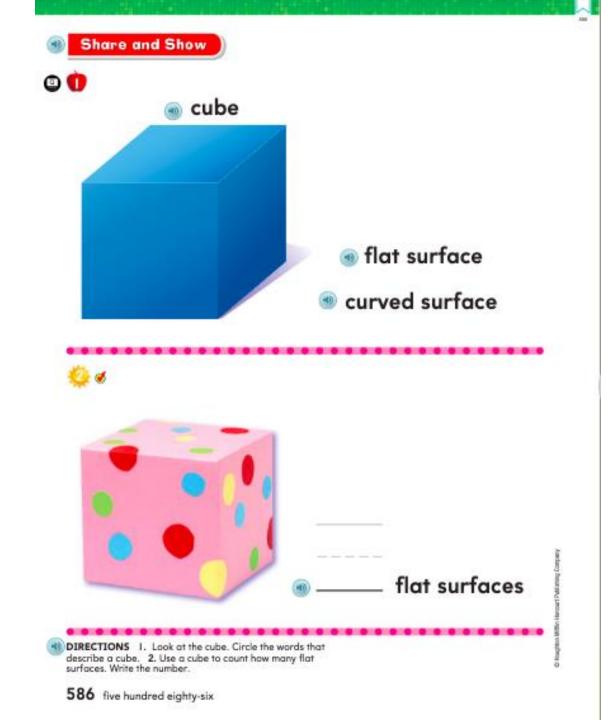
Chapter 10 • Lesson 2

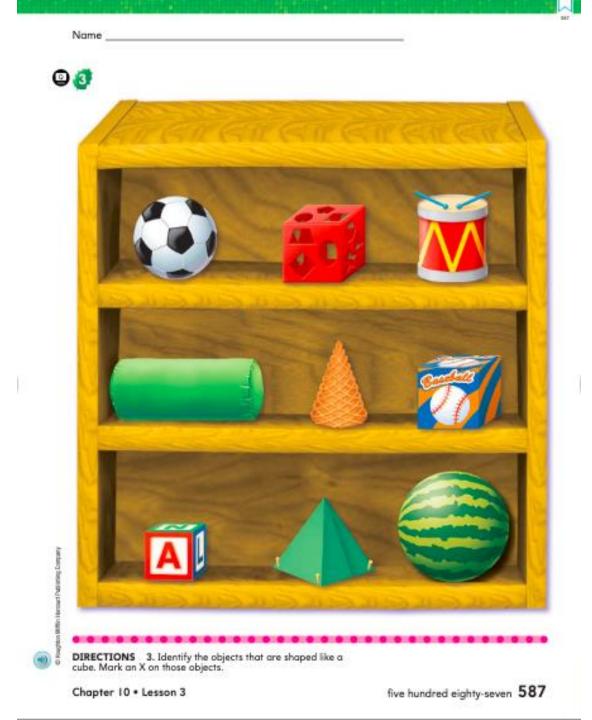




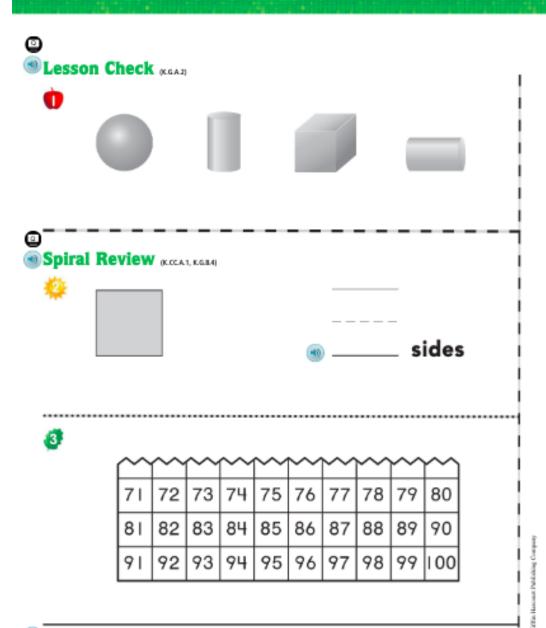


Chapter 10 • Lesson 3









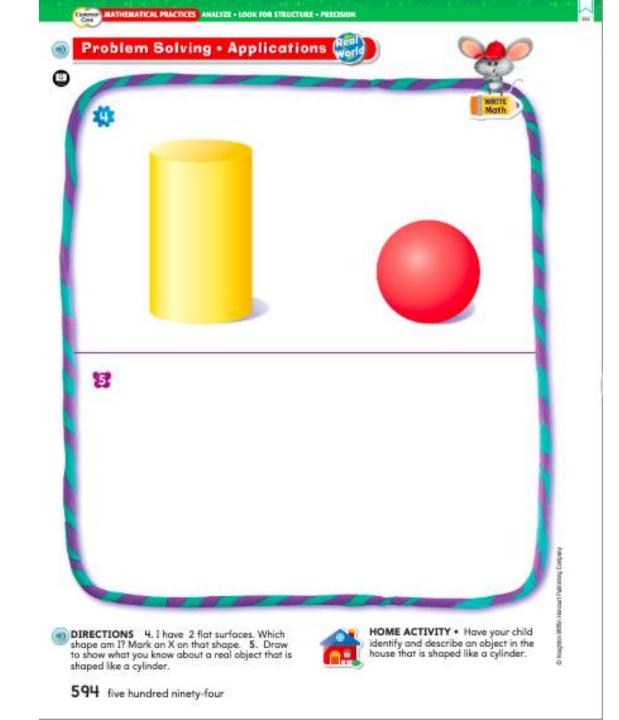
DIRECTIONS 1. Which shape is a cube? Mark an X on the shape. 2. How many sides does the square have? Write the number. 3. Begin with 81 and count forward to 90. What is the next number? Draw a line under that number.

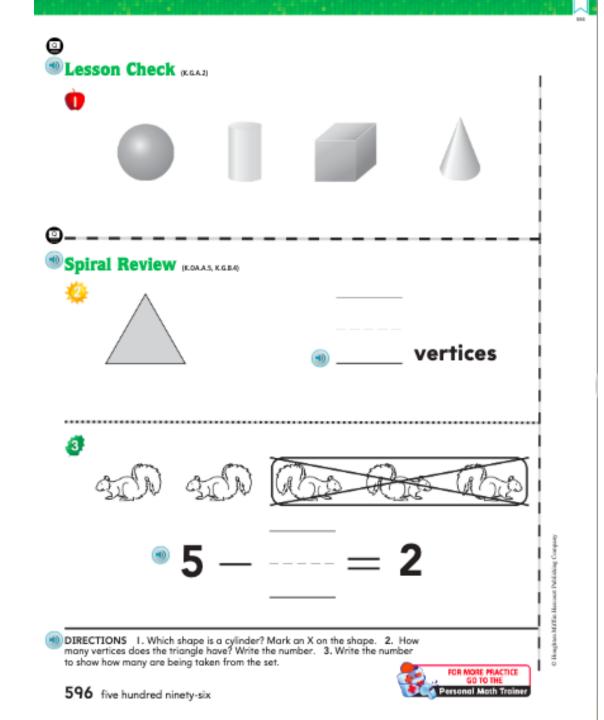




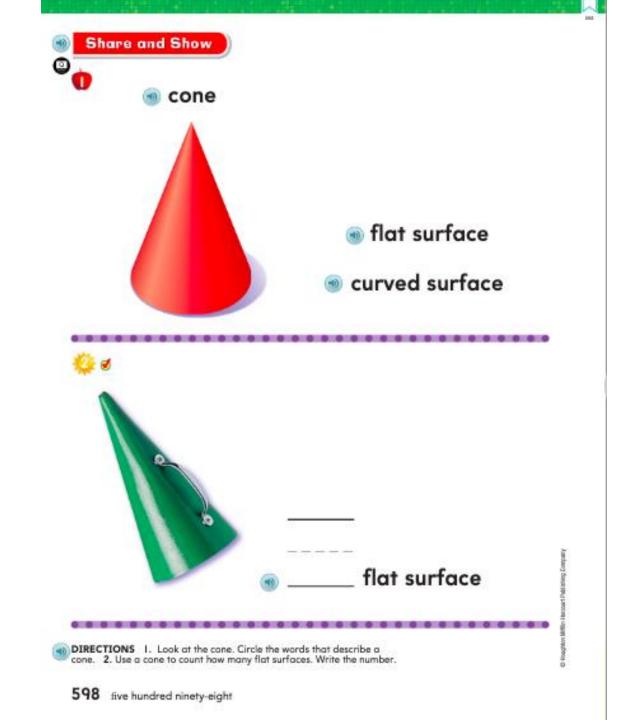


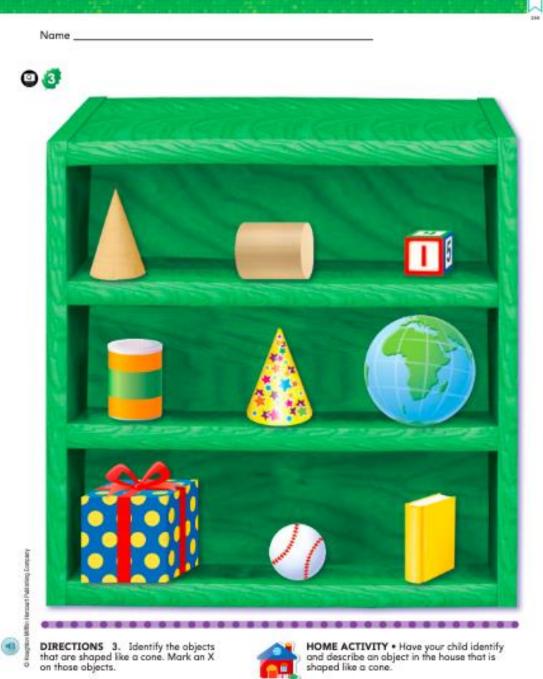




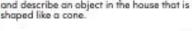




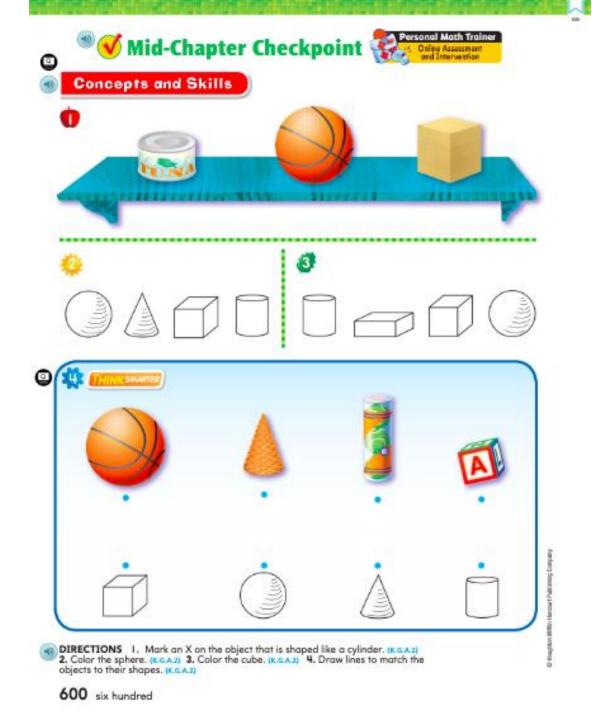


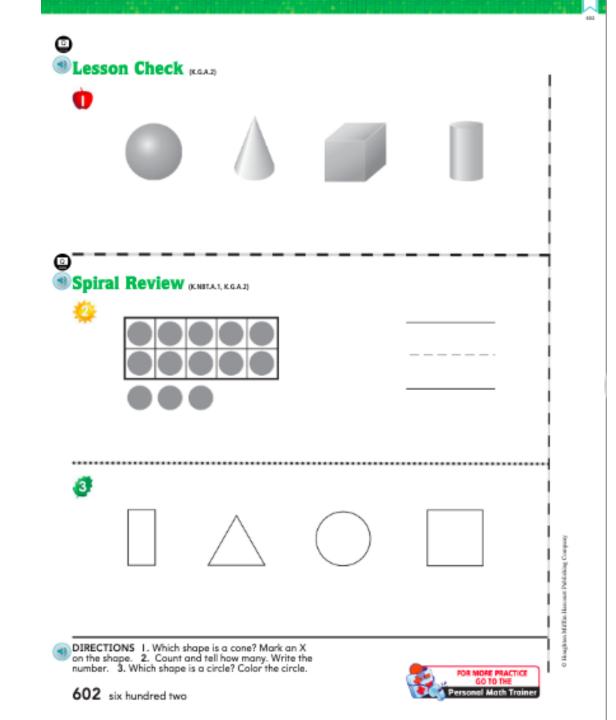


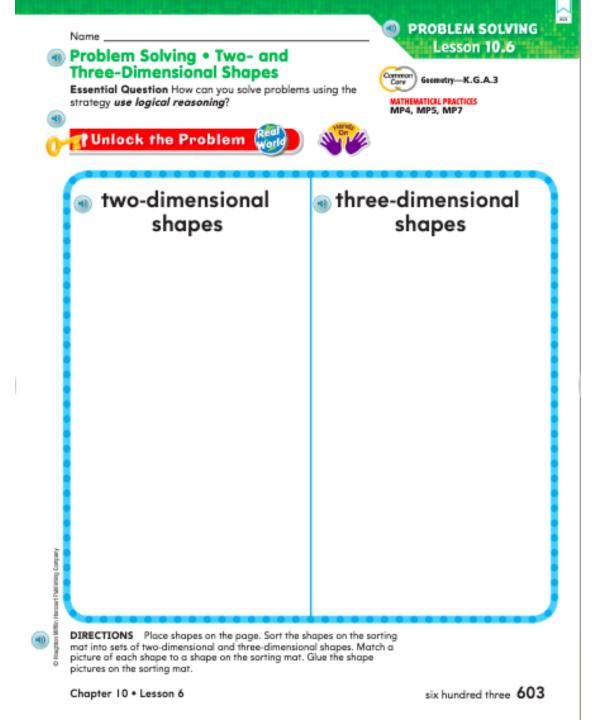
Chapter 10 • Lesson 5

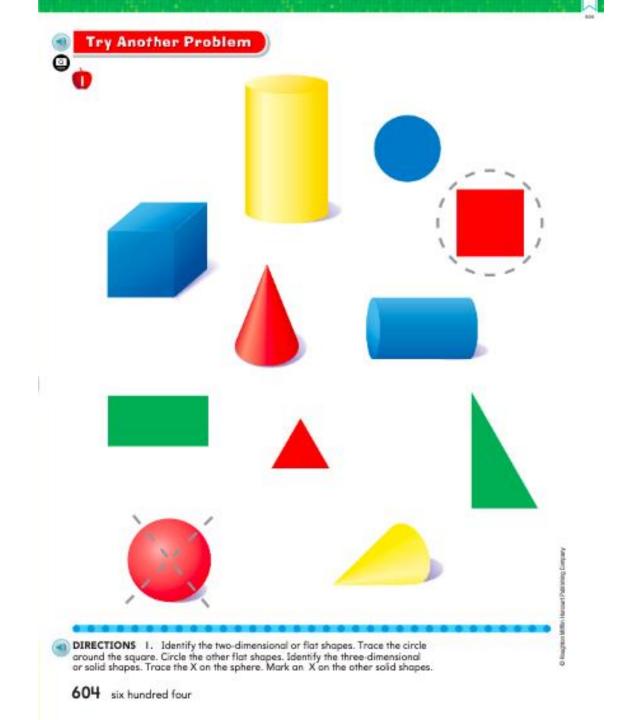


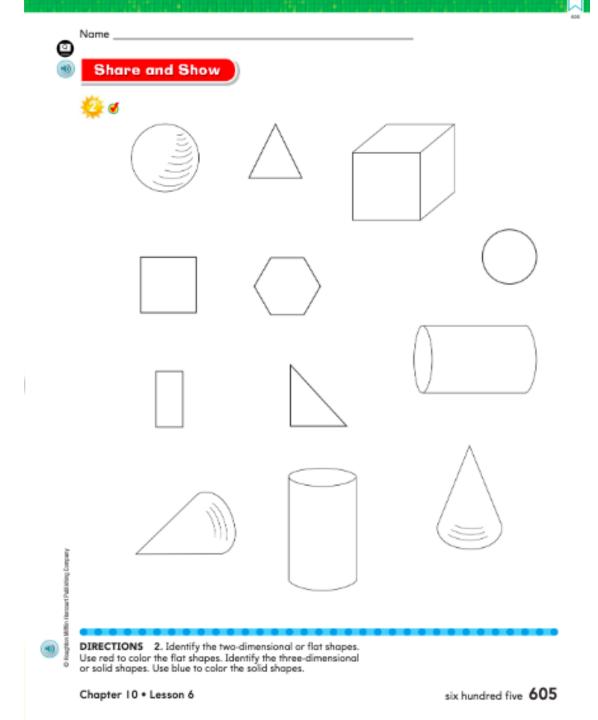
five hundred ninety-nine 599

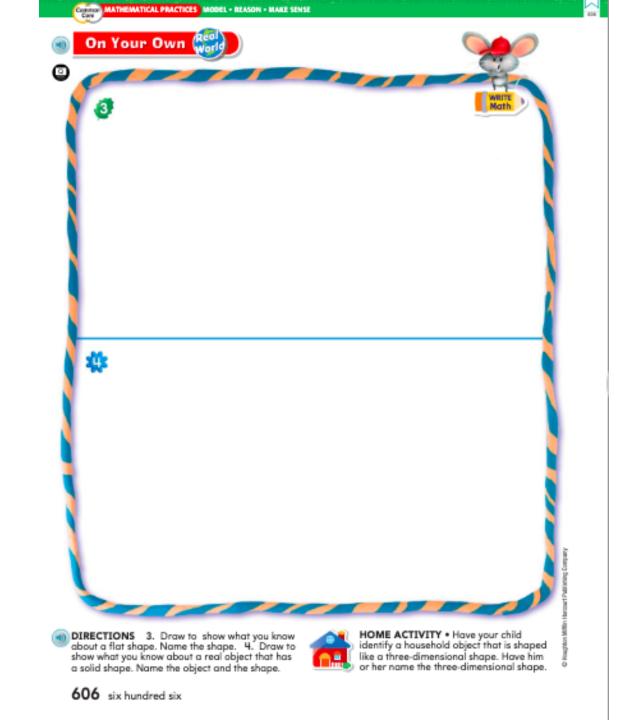


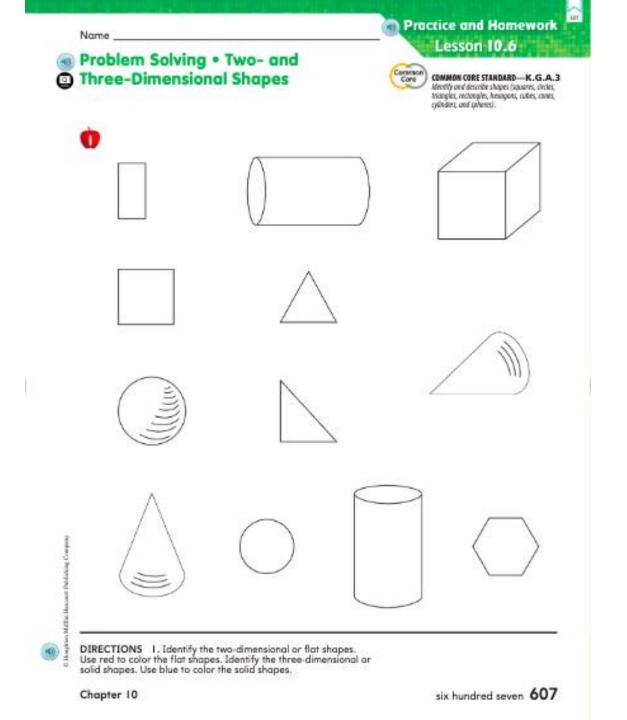


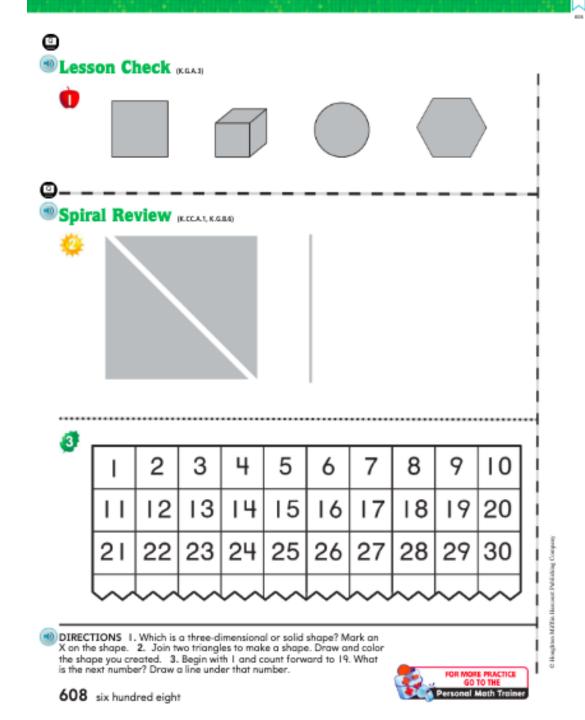


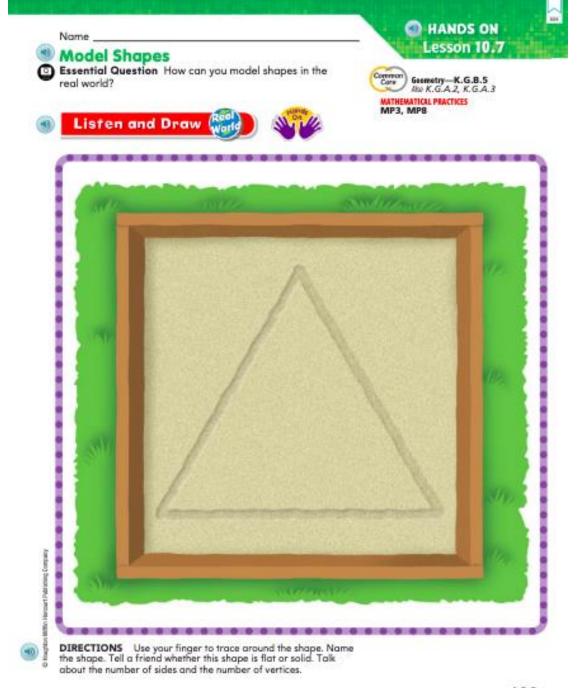


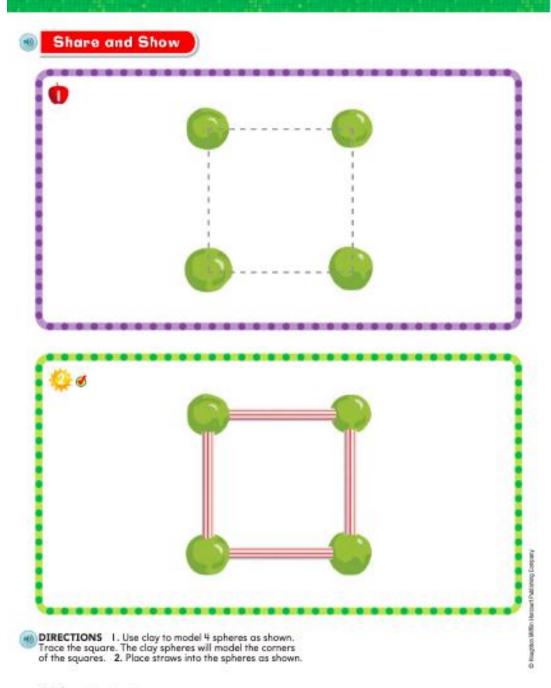






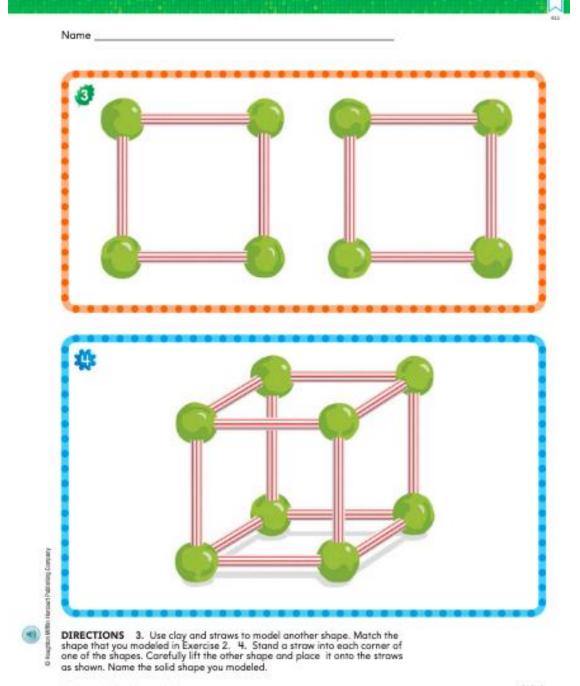




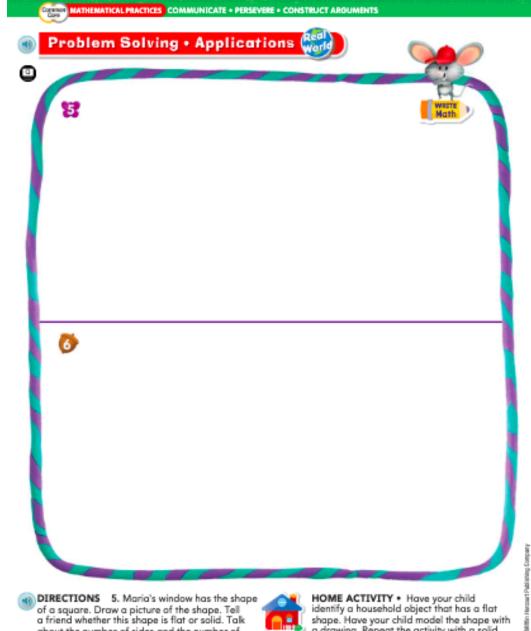


836

610 six hundred ten



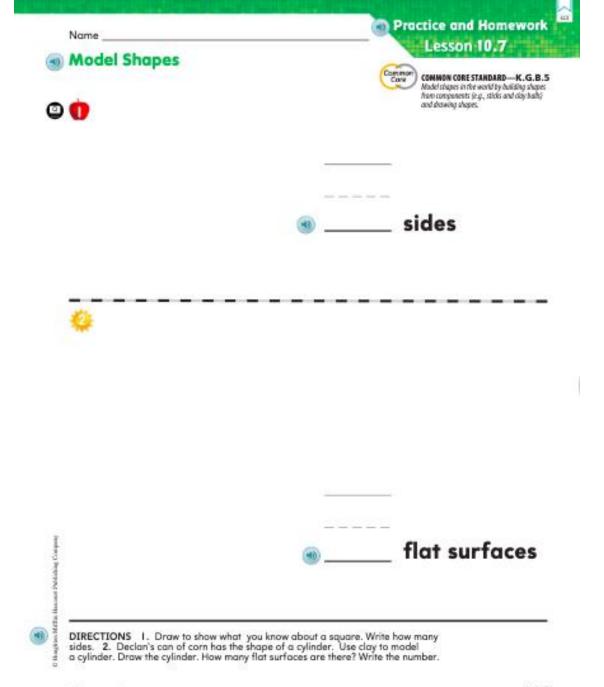
Chapter 10 • Lesson 7

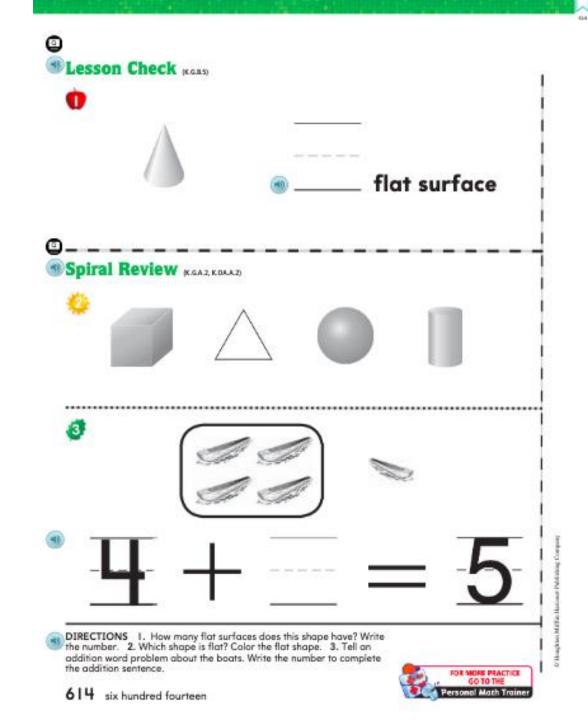


about the number of sides and the number of vertices. 6. Use objects such as clay and straws to model a solid shape. Draw a picture of the solid shape. Tell a friend about the shape.

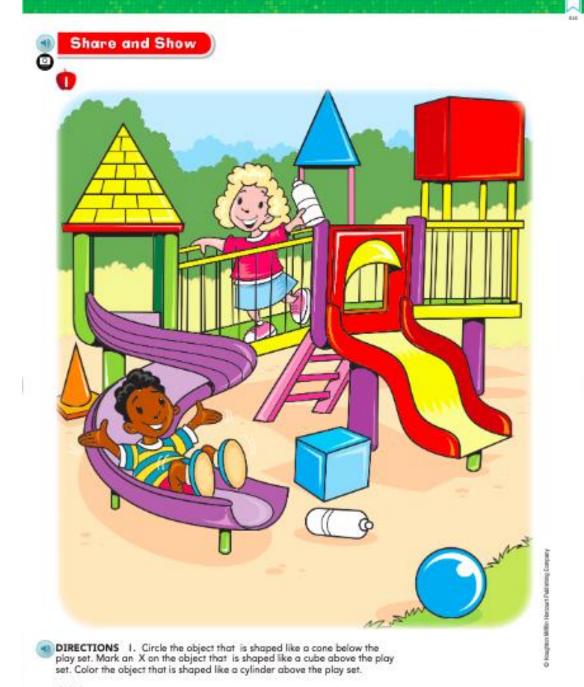
shape. Have your child model the shape with a drawing. Repeat the activity with a solid object, and have your child model the shape with materials such as clay and toothpicks.

612 six hundred twelve



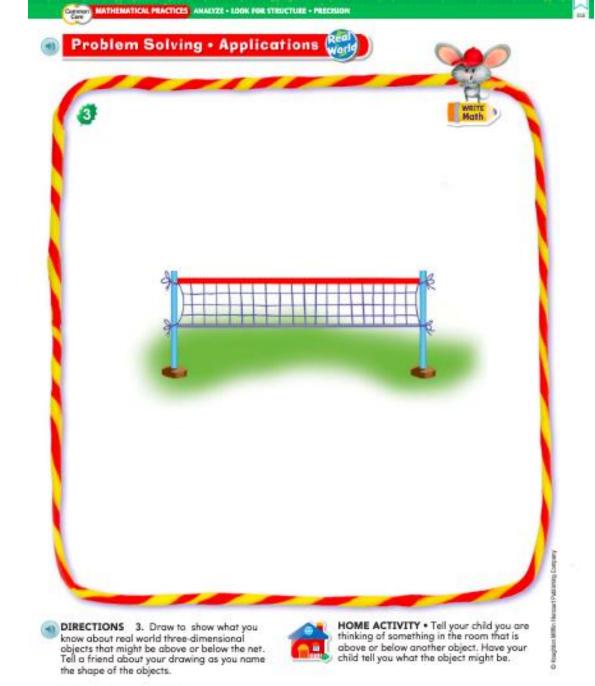






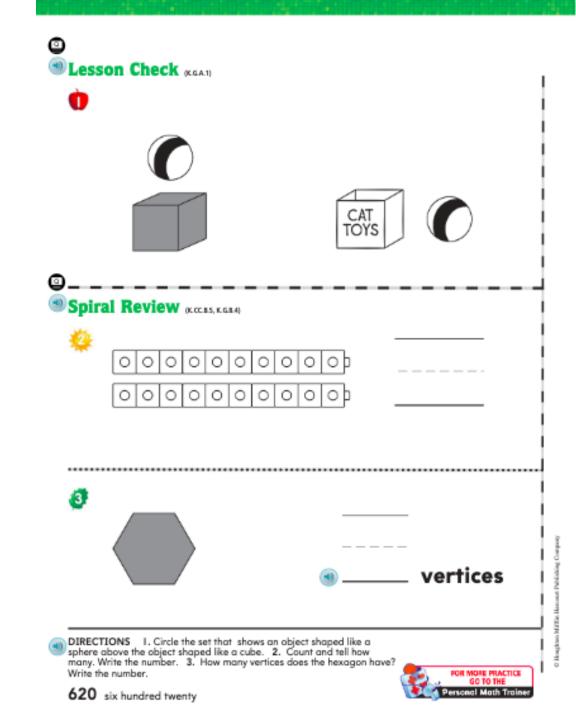
616 six hundred sixteen

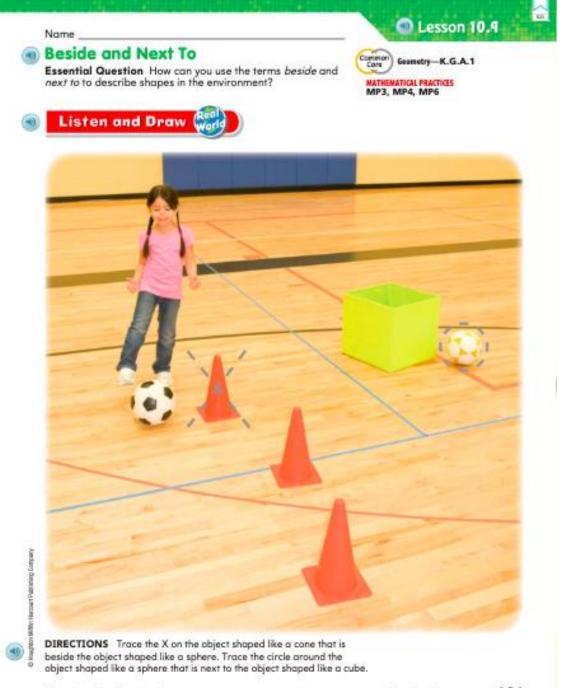




618 six hundred eighteen







Chapter 10 • Lesson 9

six hundred twenty-one 621



**DIRECTIONS** I. Mark an X on the bead shaped like a cube that is beside the bead shaped like a cone. Draw a circle around the bead shaped like a cone that is next to the bead shaped like a cylinder. Use the words *next* to and *beside* to name the position of other bead shapes.

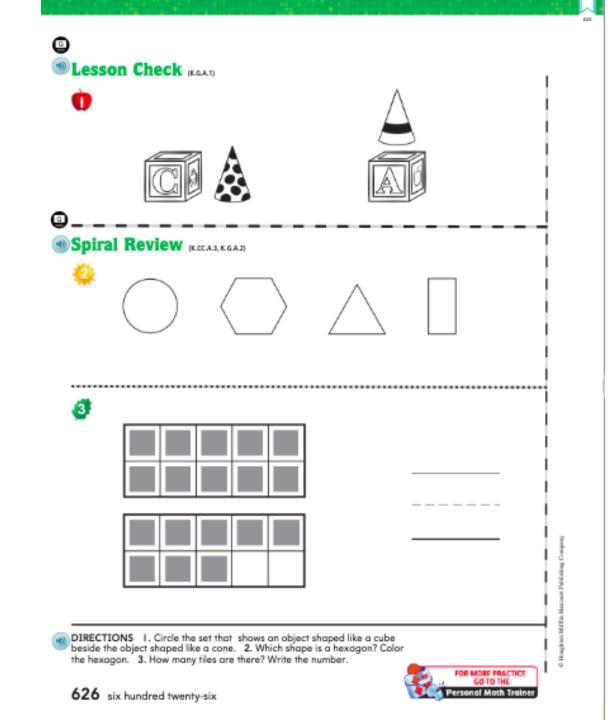
623

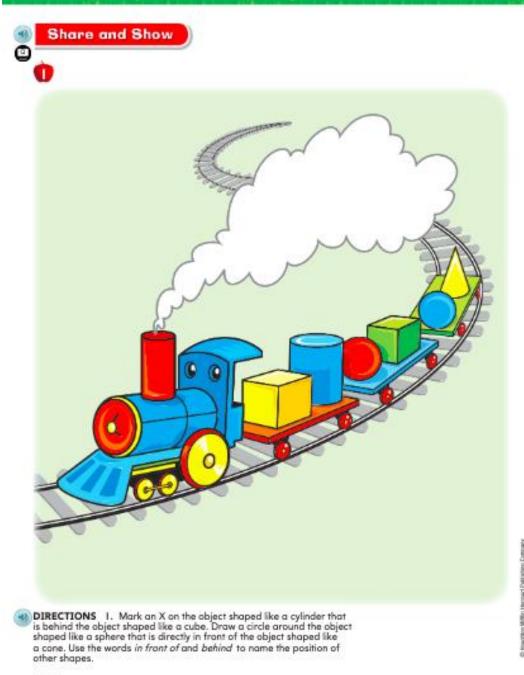
622 six hundred twenty-two



Chapter 10 • Lesson 9











**DIRECTIONS 2.** Mark an X on the object shaped like a cube that is in front of the object shaped like a cylinder. Draw a circle around the object shaped like a cylinder that is behind the object shaped like a sphere. Use the words in front of and behind to name the position of other shaped objects.

10

629



